

## Year 4 Curriculum map: Spring 2

<b>English</b>	<p><b>Writing</b> <b>Compose a persuasive text based on the text 'The Days the Crayons quit'</b> Use persuasive language when planning and composing a text. <b>Diary Entry, Poem and Playscript based on 'The Firework Maker's Daughter'</b> To write in the first person in an informal style To use pronouns to avoid repetition. To be able to proofread writing to edit and improve it. To use paragraphs to write in chronological order. To use apostrophes to mark possession. To re-cap the use of inverted commas. To use determiners correctly. To write a poem in verses. To create a playscript using brackets for stage directions. To understand the spelling rules to make nouns plural. To draft and rewrite a piece making improvements.</p> <p><b>Reading</b> To summarise what has happened in a text and make predictions about what will happen next. To look at different types of poems. To discuss why a poet chose the language used. To discuss how a playscript is set out and how this adds to the meaning.</p>
<b>Maths</b>	<p><b>Number and Place Value</b> To count forwards and backwards in steps of 25 and 1000. To round numbers to the nearest 10, 100 and 1000. To round decimals with 1 decimal place to the nearest whole number.</p> <p><b>Addition and Subtraction</b> To add and subtract numbers with up to 4 digits using the formal method. To estimate and use inverse operations to solve missing number problems.</p> <p><b>Fractions</b> To count up and down in hundredths. To recap dividing a number by 10 and 100. To recognise and write decimal equivalents of tenths and hundredths.</p>

	To add and subtract fractions with the same denominator.
Science	<ul style="list-style-type: none"> <li>• To identify the names and functions of the teeth.</li> <li>• To investigate what can cause tooth decay.</li> <li>• To describe parts of the digestive system and to explain the journey of food.</li> <li>• To identify and create simple food chains.</li> </ul>
P.E	<p><u>Games - Tennis</u></p> <ul style="list-style-type: none"> <li>• To move to catch a ball</li> <li>• To control a ball with a raquet when moving</li> <li>• To use forehand to hit a ball.</li> <li>• To use backhand to hit a ball.</li> <li>• To attempt a rally</li> </ul> <p>Outdoor Adventure</p> <ul style="list-style-type: none"> <li>• To work together to solve different challenges.</li> <li>• To think through a problem in order to find a solution.</li> <li>• To develop orienteering skills.</li> </ul>
History	Not covered this half term
Geography	<ul style="list-style-type: none"> <li>• To identify the major rivers in the UK and the world.</li> <li>• To identify the key features of rivers.</li> <li>• To identify how rivers can be used.</li> <li>• To find out about water pollution.</li> </ul>
R.E	<ul style="list-style-type: none"> <li>• To recall the main events that took place during Holy Week and the importance of these for Christians.</li> <li>• To know that Christians worship in different ways.</li> </ul>
Music	<ul style="list-style-type: none"> <li>• To identify the dynamics, tempo and timbre of a piece of music.</li> <li>• To select instruments that sound like different characters from Peter and the Wolf.</li> <li>• To create 2 pieces of music to depict 2 different characters.</li> <li>• To create a visual score.</li> </ul>
P.S.H.E	<ul style="list-style-type: none"> <li>• To understand how friendships are formed.</li> <li>• To understand the key facts about smoking and alcohol and their effects on health.</li> <li>• To recognise what peer pressure is.</li> </ul>
Art	<ul style="list-style-type: none"> <li>• To develop ideas for 3D work through drawing and visualisation in 2D.</li> <li>• To use more complex techniques to shape materials.</li> </ul>

	<ul style="list-style-type: none"> <li>• To explore how shapes can be formed and joined in wire.</li> <li>• To create a sculpture by joining materials.</li> </ul>
Design and Technology	No Design and Technology this half term.
Computing	<ul style="list-style-type: none"> <li>• To learn how to use a Stop motion app to create an animation.</li> <li>• To choose a background and plan an animation.</li> <li>• To create a short animation.</li> </ul>
French	<ul style="list-style-type: none"> <li>• To be able to say the names of animals in French.</li> <li>• To describe different body parts in French.</li> </ul>